SCHOOL OF ART

Add new courses:

ART 456 – Studio Art Internship
1-6 Credit Hours
On-site, practical work designed to bridge the university experience with the workplace prior to graduation. Must be pre-arranged with the department. May be repeated. Maximum 6 hours. [Graduate catalog also]

ARTB 443 – Advanced Mold-Making and Casting
4 Credit Hours
Advanced exploration of casting methods related to metals including bronze, aluminum and iron. Emphasis on individual studio and research projects.
(RE) Prerequisite(s): 343. [Graduate catalog also; no prereq in graduate catalog]

ARTB 445 – Advanced Metal Fabrication
4 Credit Hours
Advanced exploration of construction in steel and other metals through welding, design of cold connections, and engineering of structural components.
(RE) Prerequisite(s): 345. [Graduate catalog also; no prereq in graduate catalog]

ARTB 446 – Advanced Mixed-Media Sculpture
4 Credit Hours
Advanced investigation into the sculptural possibilities of installation art, performance, and multi-media. Contemporary issues are examined through research and studio projects.
(RE) Prerequisite(s): 346. [Graduate catalog also; no prereq in graduate catalog]

ARTH 405 – Topics in Visual and Legal Culture
3 Credit Hours
Introduction to laws that govern creation, circulation, and criminalization of certain artworks. Highlights the often surprising ways in which images, objects, and laws knit together to create a form of social connective tissue – a finely grained network that simultaneously reflects and shapes its particular historical moment. Drawing on the methodologies of both art history and legal history, this course will challenge students to think critically about the visual arts, the legal system, and, ultimately, our cultural understanding of creativity itself. [Graduate catalog also]

Drop course:

ARTN 255 – Non-Major Intro to Graphic Design Production
3 Credit Hours
Revise title and description:
ARTB 343 – Intermediate Mold-Making and Casting
4 Credit Hours
Further exploration of casting methods and processes with an emphasis on metals including bronze, aluminum and iron.

Formerly:
ARTB 343 – Advanced Mold-Making and Casting
4 Credit Hours
Further exploration of casting methods with an emphasis on metals including bronze and aluminum.

Revise title and description:
ARTB 345 – Intermediate Metal Fabrication
4 Credit Hours
Further exploration of construction in steel and other metals with an emphasis on welding, cold connections, and structural design.

Formerly:
ARTB 345 – Advanced Metal Fabrication
4 Credit Hours
Advanced exploration of construction in steel and other metals through welding, design of cold connections, and engineering of structural components.

Revise title and description:
ARTB 346 – Intermediate Mixed-Media Sculpture
4 Credit Hours
Further investigation into installation art, performance, and multi-media art. Contemporary issues and materials related to sculpture are examined through research and studio projects.

Formerly:
ARTB 346 – Advanced Mixed-Media Sculpture
4 Credit Hours
Advanced investigation into the sculptural possibilities of installation art, performance, and multi-media. Contemporary issues are examined through research and studio projects.